PATENT COOPERATION TREATY

INTERNATIONAL SEARCHING AUTHORITY	
To: BECKER, KURIG, STRAUS	PCT
BAVARIASTRASSE 7	WRITTEN OPINION OF THE
DE-80336 MUNICH GERMANY	INTERNATIONAL SEARCHING AUTHORITY
GERUPIU I	(PCT Rule 43bis.1)
	Date of mailing (day/month/year) 0 1 -12- 2004
Applicant's or agent's file reference	FOR FURTHER ACTION
52228-1 WO	See paragraph 2 below
International application No. International filing dat	e (day/month/year) Priority date (day/month/year)
PCT/IB 2004/002001 16-06-2004	01-03-2004
International Patent Classification (IPC) or both national classifi	cation and IPC
A63F13/12	•
Applicant NOKIA CORPORATION ET AL	
Box No. IV Lack of unity of invention	ard to novelty, inventive step and industrial applicability (a)(i) with regard to novelty, inventive step or industrial supporting such statement
If a demand for international preliminary examination is made International Preliminary Examining Authority ("IPEA") exce Authority other than this one to be IPEA and the chosen IPEA written opinions of this International Searching Authority will If this opinion is, as provided above, considered to be a written IPEA a written reply together, where appropriate, with amend of Form PCT/ISA/220 or before the expiration of 22 months for	has notified the International Bureau under Rule 66.1 bis(b) that not be so considered. no opinion of the IPEA, the applicant is invited to submit to the ments, before the expiration of 3 months from the date of mailing.
3. For further details, see notes to Form PCT/ISA/220.	p (not
Name and mailing address of the ISA/SE	Authorized officer
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Form PCT/ISA/237 (cover sheet) (January 2004)

WRITTEN OPINION OF THE INTERNATIONAL SEARCHING AUTHORITY

International application No.

PCT/IB 2004/002001

Ro	x No. I	Basis of this op	inion .			
1.	which is	was filed, unless other	this opinion has been established on the basis of the international application in the language in erwise indicated under this item. established on the basis of a translation from the original language into the following language,			
			he language of a translation furnished for the purposes of international search (under Rules 12.3			
2.	With regard to any nucleotide and/or amino acid sequence disclosed in the international application and necessary to the claimed invention, this opinion has been established on the basis of:					
	a. type	of material	·			
		a sequence listing				
		table(s) related to	the sequence listing			
	b. forma	at of material				
		in written format				
		in computer reada	able form			
	c. time	of filing/furnishing				
 		contained in the in	nternational application as filed.			
		filed together with	h the international application in computer readable form.			
		furnished subsequ	ently to this Authority for the purposes of search.			
3.	In addition, in the case that more than one version or copy of a sequence listing and/or table relating thereto has been filed or furnished, the required statements that the information in the subsequent or additional copies is identical to that in the application as filed or does not go beyond the application as filed, as appropriate, were furnished.					
4.	Addition	nal comments:				
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IAP9 Rec'd PCT/PTO 31 AUG 2006

WRITTEN OPINION OF THE INTERNATIONAL SEARCHING AUTHORITY

International application No.

PCT/IB 2004/002001

Box No. V Reasoned statement under Rule 43*bis*.1(a)(i) with regard to novelty, inventive step or industrial applicability; citations and explanations supporting such statement

1. Statement

Novelty (N)	Claims	2-18,20,22-30,33,35-44,47,48,50	YES
	Claims	1,19,21,31,32,34,45,46,49	_ NO
Inventive step (IS)	Claims		_ YES
	Claims	1-50	_ NO
Industrial applicability (IA)	Claims	1-50	YES
	Claims		NO

2. Citations and explanations:

Documents cited in the International Search Report:

D1: WO 0172064 A1 D2: US 5971855 A

D1 discloses a downloading system for mobile terminals, e.g. cellular phones, which includes a server connected to the internet where games are stored and which can be transferred to the mobile terminal either directly or via a desktop computer.

D2 discloses a system where games or game updates can be downloaded to a mobile terminal via a computer which is connected to the internet.

D1 is considered to be the most relevant document.

The applied invention relates to a method and system for downloading games to a game-enabled cellular phone. The invention seeks to solve the problem of having to download large amount of data over a low-bandwidth connection to a cellular phone, which in most cases has relatively low memory and battery capacity. The stated problem is solved by including a downloading module that has an internet connection to a server, where said server stores games which can be downloaded. A game which is to be downloaded to a cellular phone is firstly downloaded from the server via an internet connection to a download module, and then the game is downloaded from the module to the cellular phone via a local connection between the phone and the module.

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Supplemental Box

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Continuation of: Box V

Referring to claims:

1,19,21,31,32,34,45,46,49:

The invention according to claim 1 relates to a method for downloading a game to a cellular phone from a server. The game is downloaded from the server via an internet connection to a download module, and then the game is downloaded from the module to the phone via a local connection.

D1 discloses the problem stated in the application (see page 1, row 20 to page 2, row 15). D1 further discloses a solution (see page 9, row 7-14 and figure 1) which includes downloading a game from a server to cellular phone, where the game is firstly downloaded to a PC (corresponds to the downloading module) from the server via an internet connection and then the game is downloaded from the PC to the cellular phone via a local connection (in this case a serial/parallel data input/output port using an additional cable).

Hence, D1 discloses an invention which solves the problem stated in the application. The solution stated in claim 1 is the same as the one disclosed in D1.

Therefore, the invention according to claim 1 lacks novelty.

D2 discloses an apparatus and method for downloading games from a server to a mobile terminal. The game is firstly downloaded from the server to a PC via an internet connection and then the game is downloaded from the PC to the mobile terminal via local connection (see column 2, row 33-51, column 3, row 34 to column 4, row 9 and figure 1B). Hence, D2 also discloses an invention which solves the problem stated in the application. Claim 1 differentiates though from D2 by describing a game-enabled cellular phone, while D2 describes a portable gaming device. However, game-enabled cellular phones are well known in the art and have been around for years. A person skilled in the art would, without use of any inventive skills, download games to a cellular phone by using the invention disclosed in D2.

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Therefore, considering D2, the invention according to claim 1 does not involve an inventive step.

The argumentation regarding claim 1 is also valid for claims 19,21,32,34,45,46 and 49.

Therefore, the invention according to claims 19,21,32,34,45,46 and 49 lacks novelty.

Claim 31 describes a cellular phone having a built-in download module. From D1 (see figure 1) it is clearly illustrated that the mobile phone can access the game server via a wireless Internet service system, and therefore the cellular phone (although not explicitly mentioned) obviously must have built-in components that enables the phone to communicate and download information from the game server. Therefore, the invention according to claim 31 lacks novelty.

Referring to claims 2-18,20,22-30,33,35-44,47,48,50:

The invention according to the above mention dependent claims lacks an inventive step because said claims only describe a large amount of ways of connecting the components mentioned in the independent claims. All the alternatives mentioned in the dependent claims are well known in the technical field of data communication and therefore only represent obvious and in the art well known ways of connecting and transferring data.